

Digital Media/Multimedia Technology (2152) (A.S.)

RECOMMENDED ROADMAP

This Roadmap is a recommended way to complete this program of study. Course availability is subject to change. In some cases, a specific course is shown, but there are other options available. To review and consider other courses, see the note at the bottom of this page. Part-time students should refer to the Recommended Course Sequence list. Consult an Academic Advisor or the Professional Studies & Public Safety department before creating your actual Academic Degree Plan and refer to the FSCI Catalog for more information.

1st Term

| Course ID | Course Title | Credit Hours | Grade Earned |
|----------------------|---------------------------------------------------------------|-----------------|-----------------|
| 1* See Note Below | Choose 1 General Education Communications Category A | 3 | |
| 2* See Note Below | Choose 1 General Education Mathematics | 3 | |
| 3* DIG 2109C | Raster Imaging | 3 | |
| 3* GRA 1156C | Vector Illustration | 3 | |
| 4* See Note Below | Choose 1 Professional Elective ART and/or PGY | 3 | |

Term Total = 15

3rd Term

| Course ID | Course Title | Credit Hours | Grade Earned |
|----------------------|------------------------------------------------------|-----------------|-----------------|
| 2* See Note Below | Choose 1 General Education Communications Category C | 3 | |
| 4* See Note Below | Choose 1 Professional Elective ART and/or PGY | 3 | |

Term Total = 6

5th Term

| Course ID | Course Title | Credit Hours | Grade Earned |
|----------------------|--------------------------------------------------|-----------------|-----------------|
| 5* GRA 1952C | Professional Development | 3 | |
| 5* DIG 2105C | Web 2.0 Social Media | 3 | |
| DIG 2251C | Multimedia Digital Audio I | 3 | |
| 4* See Note Below | Choose 1 Professional Elective ART and/or PGY | 3 | |

Term Total = 12

2nd Term

| Course ID | Course Title | Credit Hours | Grade Earned |
|------------------------------|--------------------------------------------------------------------------|-----------------|-----------------|
| 2* See Note Below | Choose 1 General Education Communications Category B | 3 | |
| 2* See Note Below | Choose 1 General Education Humanities | 3 | |
| DIG 2142C or PGY 2801C | Digital Capturing and Streaming or Digital Photography I | 3 | |
| GRA 1110C | Graphic Design Methods | 3 | |
| 4* See Note Below | Choose 1 Professional Elective ART and/or PGY | 3 | |

Term Total = 15

4th Term

| Course Title | Credit Hours | Grade Earned |
|-------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------|
| Choose 1 General Education Social and Behavioral Science | 3 | |
| Web Essentials | 3 | |
| Time Based Media | 3 | |
| Choose 1 Professional Elective ART and/or PGY | 3 | |
| | Choose 1 General Education Social and Behavioral Science Web Essentials Time Based Media Choose 1 Professional Elective ART and/or PGY | Choose 1 General Education Social and Behavioral Science Web Essentials Time Based Media Choose 1 Professional |

Term Total = 12

Total Credit Hours = 60

Program Notes:

- 1* ENC 1101C can be taken in place of ENC 1101. Please speak with your advisor for more information.
- 2* See General Education Requirements at FSCI Catalog.
- 3* Students are recommended to start the program with these courses. These courses are offered every semester.
- 4* See the recommended professional electives on the next page or in the catalog at www.fscj.edu/2152
- 5* These courses should be completed within the last two semesters of the program.

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Digital Media/Multimedia Technology (2152) (A.S.) Catalog Year 2020-2021

RECOMMENDED COURSE SEQUENCE

This list shows a recommended sequence for completing the courses in this program of study. Course availability is subject to change. **Part-time students** should use this list to determine which courses to take next that fit their schedule. In some cases, a specific course is shown, but there are other options available. To review and consider other courses, see the note on page 1. Consult an Academic Advisor or the Professional Studies & Public Safety department before creating your actual Academic Degree Plan and refer to the <u>FSCI Catalog</u> for more information

- Choose 1 General Education Communications Category A (Credit Hours: 3) Prerequisites: Satisfactory score on the placement test (for non-exempt students only). See program note 1*.
- Choose 1 General Education Mathematics. See program note 2*.
- DIG 2109C Raster Imaging (Credit Hours: 3) Prerequisites: None. See program note 3*.
- GRA 1156C Vector Illustration (Credit Hours: 3) Prerequisites: None. See program note 3*.
- Choose 1 ART/PGY Elective (see list below) (Credit Hours: 3) See program note 4*.
- Choose 1 General Education Communications Category B (Credit Hours: 3) Prerequisites: ENC 1101 or ENC 1101C. See program note 2*.
- Choose 1 General Education Humanities: See program note 2*.
- DIG 2142C Digital Capturing and Output (Credit Hours: 3) Prerequisites: None. or PGY 2801C Digital Photography I (Credit Hours: 3) Prerequisite: None
- GRA 1110C Graphic Design Methods (Credit Hours: 3) Prerequisites: None
- Choose 1 ART/PGY Elective (see list below) (Credit Hours: 3) See program note 4*.
- Choose 1 General Education Communications Category C (Credit Hours: 3) Prerequisites: ENC 1101 or ENC 1101C. See program note 2*.
- Choose 1 ART/PGY Elective (see list below) (Credit Hours: 3) See program note 4*.
- Choose 1 General Education Social and Behavioral Science. See program note 2*.
- **DIG 2100C** Web Essentials (Credit Hours: 3) **Prerequisites:** None
- **DIG 2282C** Time Based Media (Credit Hours: 3) **Prerequisites:** None.
- Choose 1 ART/PGY Elective (see list below) (Credit Hours: 3) See program note 4*.*.
- **GRA 1952C** Professional Development (Credit Hours: 3) **Prerequisites:** None GRA 2109C, GRA 1156C, DIG 2100C, DIG 2282C. See program note 5*. Enrollment in this course is recommended after completion of at least 21 credits.
- DIG 2105C Web 2.0 and Social Media (Credit Hours: 3) Prerequisites: DIG 2109C and DIG 2100C. See program note 5*.
- DIG 2251C Multimedia Digital Audio I (Credit Hours: 3) Prerequisites: None.
- Choose 1 ART/PGY Elective (see list below) (Credit Hours: 3) See program note 4*.

NOTE: Below are suggested Associate Degree course options, housed in the Humanities department, that can be used to compliment career goals, however any ART or PGY prefix will satisfy professional electives. Questions related to these courses should be directed to https://humanities.html.

- ART 1201C Two-Dimensional Design (Credit Hours: 3) Prerequisite: None.
- ART 2203C Three-Dimensional Design (Credit Hours: 3) Prerequisite: ART 1201C
- **ART 1300C** Drawing I (Credit Hours: 3) **Prerequisite:** None.
- **ART 1301C** Drawing II (Credit Hours: 3) **Prerequisite:** ART 1300C.
- PGY 2151C Creative Photography (Credit Hours: 3) Prerequisite: PGY 2401C or portfolio.
- **PGY 2401C** Photography I (Credit Hours: 3) **Prerequisite:** None.
- **PGY 20801C** Digital Photography I (Credit Hours: 3) **Prerequisite:** None.

Total Credit Hours = 60

To view a list of the General Education Requirements, please visit our online catalog: https://catalog.fscj.edu/

This degree transfers directly into the BAS Digital Media at FSCJ. Email <u>basdigitalmedia@fscj.edu</u> for more information.

CAREER OPTIONS

By providing applied instruction with industry standard technology, FSCJ prepares you for employment in a global economy for digital production jobs and entrepreneurial opportunities while maintaining a continuous connection with industry and keeping the concentration on design values, aesthetics and portfolio development. Unlike other industries there are no standard job titles or job descriptions in digital media. Job titles can include graphic designer, Web designer, multimedia specialist, video editor, producer, director, and 3-D animator. The job descriptions may share many industry standard skill requirements for software and hardware, however, all will stress an importance of design and portfolio review. According to the Bureau of Labor Statistics, employment of multimedia specialists and graphic designers is projected to increase by 3-4 % percent from 2018-2028.

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